

Look-ahead Intra-Task Voltage Scheduling Using Data Flow Information

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ABSTRACT

Intra-task voltage scheduling (IntraDVS), which adjusts the supply voltage within an individual task boundary, is an effective technique for developing low-power applications. In IntraDVS, slack times are estimated by analyzing program's control flow information. In this paper, we propose an optimization technique for IntraDVS using data flow information. The proposed algorithm improves the energy efficiency by moving the voltage scaling points to earlier instructions based on the analysis results of program's data flow. The experimental results using an MPEG-4 encoder program show that the proposed algorithm reduces the energy consumption by 40-45% over the original IntraDVS algorithm.

1. INTRODUCTION

Dynamic voltage scaling (DVS) is one of the most effective low-power techniques for real-time systems. DVS techniques change the clock speed and its corresponding supply voltage dynamically to the lowest possible level while meeting the task's performance constraint.

For real-time systems, there exist two DVS approaches depending on the scaling granularity. *Inter-task voltage scheduling* (InterDVS) [1, 2, 3] determines the supply voltage on task-by-task basis, while *intra-task voltage scheduling* (IntraDVS) [4, 5] adjusts the supply voltage within an individual task boundary. IntraDVS algorithms exploit all the slack time from run-time variations of different execution paths. Voltage scaling codes, which are inserted at specific program points (called voltage scaling points) of the target real-time program, adjust the clock speed depending on the execution path taken during run time.

In this paper, we propose two optimization techniques for IntraDVS algorithms, which moves voltage scaling points to earlier instructions. While the existing IntraDVS algorithms find the voltage scaling points of a program using the control flow information of the program, the proposed technique identifies the earlier voltage scaling points using the data flow information of the program as well as the control flow information.

We first briefly describe the original IntraDVS algorithm in Section 2. Two proposed techniques are discussed in Section 3 and 4, respectively. Experimental results are given in Section 5. Section 6 concludes with a summary.

2. ORIGINAL INTRA-TASK VOLTAGE SCHEDULING ALGORITHM

Consider a hard real-time program P with the deadline of $2 \mu\text{sec}$ shown in Figure 1(a). The control flow graph (CFG) G_P of the

program P is shown in Figure 1(b). In G_P , each node represents a basic block of P and each edge indicates the control dependency between basic blocks. The number within each node indicates $C_{EC}(b_i)$ which is the number of execution cycles of the corresponding basic block. The back edge from b_5 to b_{wh} models the **while** loop of the program P .

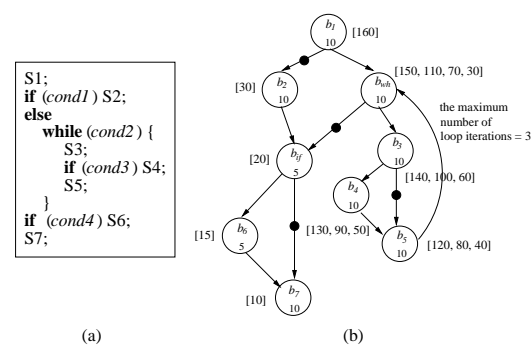


Figure 1: An example program; (a) an example real-time program P and (b) its CFG G_P .

For the speed adjustment, intra-task voltage scheduling technique uses an adaptive approach with the help of a static program analysis technique on worst case execution times. Assume that $C_{RWEC}(b_i)$ represents the remaining worst case execution cycles among all the execution paths that start from b_i . Using a modified WCET analysis tool, for each basic block b_i , we can compute $C_{RWEC}(b_i)$ in compile time. In Figure 1(b), the symbol $[]$ contains the $C_{RWEC}(b_i)$ values of each basic block. For the basic blocks related to the **while** loop (i.e., b_{wh}, b_3, b_4, b_5), the corresponding nodes are associated with multiple $C_{RWEC}(b_i)$ values, reflecting the maximum three iterations of the **while** loop.

With the $C_{RWEC}(b_i)$ values computed, we can statically identify an edge (b_i, b_j) (of a CFG G) where $[C_{RWEC}(b_i) - C_{EC}(b_i)] \neq C_{RWEC}(b_j)$. For example, in Figure 1(b), we can identify four such edges, i.e., (b_1, b_2) , (b_{wh}, b_{if}) , (b_{if}, b_7) and (b_3, b_5) , which are marked by the symbol \bullet . These marked edges form a set of candidate Voltage Scaling Points (VSPs): the VSPs from branch statements such as (b_1, b_2) are called B-type VSPs, and the VSPs from loop statements such as (b_{wh}, b_{if}) are called L-type VSPs. If an edge (b_i, b_j) is selected as a VSP, it means that the clock speed will change when the thread of execution control branches to b_j from b_i . For example, the clock speed will be lowered when the basic block b_2 is executed after b_1 because the remaining work is reduced by $1/5$ (i.e., the ratio of $C_{RWEC}(b_2)$ to $[C_{RWEC}(b_1) - C_{EC}(b_1)]$).

For each selected VSP, the clock speed is changed so that a new speed is fast enough to complete the remaining work at the deadline. For example, when the thread of execution control meets a

VSP (b_i, b_j) , the clock speed can be lowered because the remaining work is reduced by $[C_{RWEC}(b_i) - C_{EC}(b_i) - C_{RWEC}(b_j)]$. After b_i is executed at the clock speed S , the clock speed can be changed to reflect the reduction in the remaining work. The new clock speed for b_j is set to $S \times \frac{C_{RWEC}(b_j)}{C_{RWEC}(b_i) - C_{EC}(b_i)}$. We call $\frac{C_{RWEC}(b_j)}{C_{RWEC}(b_i) - C_{EC}(b_i)}$ as the speed update ratio (SUR) for the edge (b_i, b_j) .

Since there exists the transition overhead during speed changes, not all the candidate VSPs are selected as VSPs. A candidate VSP is selected as a VSP when the number of reduced cycles at the candidate VSP is larger than a given threshold value. The threshold value is determined by a VSP selection policy, which is a function of the transition time overhead, the transition power overhead, and the code size increase (by the added scaling code).

In designing IntraDVS algorithms, two key issues exist. The first issue is how to predict the remaining execution cycles. Depending on the prediction method, the IntraDVS framework can be implemented into different IntraDVS algorithms, one is to use the remaining worst case execution path (RWEP) [4] and the other is to use the remaining average case execution path (RAEP) [5].

The second one is how to determine the voltage scaling points in the program code. The optimal points are the earliest points where we can detect the changes of the remaining predicted execution cycles. The previous works are all based on the control flow information only. In this paper, we propose new IntraDVS techniques which take advantage of program data flow analysis.

3. LOOK-AHEAD INTRA-TASK DVS

3.1 Motivation

The original IntraDVS techniques select the voltage scaling points using the control flow information (i.e., branch and loop) of a target program. For example, in Figure 2(a), the IntraDVS algorithm inserts the voltage scaling code, $change_f_V()$, at the line 19. At the line 19, we can know that the remaining worst-case execution cycles are reduced because the function $func8$ is not executed. However, we can decide the direction of the branch at the line 16 earlier because the values of x and y are not changed after the line 8 or the line 11. Figure 2(b) shows the modified program which adjusts the clock speed and the supply voltage at the line 10 or the line 15. The program in Figure 2(b) consumes less energy than the one in Figure 2(a) because the functions $func6$ and $func7$ is executed with a lower speed if $w > 0$ and $x + y \leq 0$.

This example shows that we can improve the energy performance of IntraDVS further if we can move voltage scaling points to the earlier instructions. To change the voltage scaling points, we should identify the data dependency using a data flow analysis technique. The data flow analysis provides the information about how a program manipulates its data [6]. Using data flow analysis, we can decide program locations where each variable is defined and used. We call the proposed IntraDVS technique based on data flow information as the **look-ahead IntraDVS** (LaIntraDVS) technique.

3.2 Single-Step Look-ahead IntraDVS

For LaIntraDVS, we need several post-processing steps after the voltage scaling points are selected by the original IntraDVS algorithm. To explain the post-processing steps, we define following terms and notations.

Definition 1. An instruction I is called a **definition** d_x of a variable x if the instruction I assigns, or may assign, a value to x .

Definition 2. Given a program location τ , a definition d_x of a variable x is called a **data predecessor** P_x^τ of the variable x at τ .

<pre> 1: v = func1(); 2: if (v > 0) { 3: w = func2(); 4: x = 3; 5: y = -3; 6: z = func3(); 7: if (z > 0) { 8: x = func4(); 9: } 10: else { 11: y = func5(); 12: func6(); 13: } 14: func7(); 15: if (w > 0) { 16: if (x+y > 0) 17: func8(); 18: else 19: change_f_V(); 20: func9(); 21: } 22: } </pre>	<pre> 1: v = func1(); 2: if (v > 0) { 3: w = func2(); 4: x = 3; 5: y = -3; 6: z = func3(); 7: if (z > 0) { 8: x = func4(); 9: if (w>0 && !(x+y>0)) 10: change_f_V(); 11: } 12: else { 13: y = func5(); 14: if (w>0 && !(x+y>0)) 15: change_f_V(); 16: func6(); 17: } 18: func7(); 19: if (w > 0) { 20: if (x+y > 0) 21: func8(); 22: func9(); 23: } 24: } </pre>
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(a) Original IntraDVS

(b) Look-ahead IntraDVS

Figure 2: An example program for look-ahead IntraDVS.

τ if there exists a path from d_x to τ such that the value of x is not changed along the path. A data predecessor set $\mathbb{P}(t, x)$ of the variable x at t is a set of all data predecessors of the variable x at t .

Definition 3. Given a program location τ and a variable x , a program location p is called a **look-ahead point** L_x^τ of the variable x at τ if the following two conditions are satisfied:

- There exists one or more paths from p to τ but there is no path from p to τ such that the value of x is changed along the path.
- There is no other program location p' between P_x^τ and p , which satisfies the first condition.

A look-ahead point set $\mathbb{L}(t, x)$ is a set of all look-ahead points of the variable x at t .

Definition 4. Given a voltage scaling point s , a variable v is a **condition variable** of s if the value of the variable v determines whether s is executed or not at run time.

Definition 5. Given a voltage scaling point s and the set of condition variables $V(s) = \{v_1, \dots, v_n\}$ of s , a look-ahead point $p \in \mathbb{L}(s, v_1) \cup \dots \cup \mathbb{L}(s, v_n)$ is a **look-ahead voltage scaling point** (LaVSP) of s if there is no other look-ahead point $p' \in \mathbb{L}(s, v_1) \cup \dots \cup \mathbb{L}(s, v_n)$ along the path from p to s . The set of all look-ahead voltage scaling points is denoted by $LaVSP(s)$.

Given an original voltage scaling point s , we first identify the branch condition $C(s)$ which is the necessary condition for s to be executed at run time. Second, using the variables in the expression of $C(s)$, we compose a set of condition variables $V(s)$. Third, the data predecessor set $\mathbb{P}(s, v_i)$ and the look-ahead point set $\mathbb{L}(s, v_i)$ are identified for each variable v_i in $V(s)$ using a data flow analysis technique. Fourth, we identify the look-ahead voltage scaling points $LaVSP(s)$. Lastly, we insert the voltage scaling codes at the look-ahead voltage scaling points.

For example, in Figure 2(a), the branch condition for the voltage scaling point at line 19 is $C(s) = (v > 0) \wedge (w > 0) \wedge \neg(x + y > 0)$. The variables in $C(s)$ are v, w, x , and y (i.e., $V(s) = \{v, w, x, y\}$). If we represent a program point with its line number, $\mathbb{P}(s, v) = \{1\}$, $\mathbb{L}(s, v) = \{2\}$, $\mathbb{P}(s, w) = \{3\}$, $\mathbb{L}(s, w) = \{4\}$, $\mathbb{P}(s, x) = \{4, 8\}$,

$\mathbb{L}(s, x) = \{9, 11\}$, $\mathbb{P}(s, y) = \{5, 11\}$, and $\mathbb{L}(s, y) = \{8, 12\}$. From this information, we can know that $LaVSP(s) = \{9, 12\}$. Figure 2(b) shows the modified program with LaVSPs. At the lines 9 and 14, control expressions are inserted to reflect the condition $C(s) = (v > 0) \wedge (w > 0) \wedge \neg(x + y > 0)$. Since the condition $(v > 0)$ is always true at the lines 9 and 14, it is unnecessary to insert a control expression for the condition.

With the LaVSPs, the next step is to determine the speed update ratio. For example, if a original VSP (b_i, b_j) has the LaVSP p , the speed update ratio at p is

$$r(p) = \frac{C_{RWEC}(p) - (C_{RWEC}(b_i) - C_{EC}(b_i) - C_{RWEC}(b_j))}{C_{RWEC}(p)}$$

because the reduced cycles at the VSP (b_i, b_j) is $C_{RWEC}(b_i) - C_{EC}(b_i) - C_{RWEC}(b_j)$.

In Figure 2(a), if the clock speed is f_{15} at the line 15, the clock speed at the line 19, f_{19} , will be $f_{19} = f_{15} \times \frac{C_{func9}}{C_{func8} + C_{func9}}$ (when we consider only the execution cycles for functions), where C_{func8} and C_{func9} are the worst-case execution cycles for the functions `func8` and `func9` respectively. However, in Figure 2(b), the clock speed at the line 10 and the line 15 are

$$f_{10} = f_9 \times \frac{C_{func7} + C_{func9}}{C_{func7} + C_{func8} + C_{func9}}$$

and

$$f_{15} = f_{14} \times \frac{C_{func6} + C_{func7} + C_{func9}}{C_{func6} + C_{func7} + C_{func8} + C_{func9}}$$

respectively.

4. MULTI-STEP LOOK-AHEAD INTRADVS

Although the look-ahead approach in LaIntraDVS can improve the energy performance of the IntraDVS technique, there are many cases where the cycle distance between the original VSP and the newly identified LaVSP is relatively short, achieving a small energy gain only¹. This is the limitation of the single-step LaIntraDVS approach, where an look-ahead point is directly used as a voltage scaling point. To solve this problem, we propose the multi-step look-ahead IntraDVS technique, where the look-ahead point is recursively processed to find earlier scaling points.

Figure 3 shows an example of the multi-step look-ahead IntraDVS algorithm. For the program generated by the original IntraDVS algorithm (shown in Figure 3(a)), the single-step LaIntraDVS algorithm moves the scaling location to the line 6 as shown in Figure 3(b). Since the variable z is defined at the line 4, LaIntraDVS inserted the voltage scaling code at the lines 5 and 6. However, the variable z is the sum of x and y , and the values of both x and y are known before the function `func3`. If the number of execution cycles for `func3` is large and the addition operation requires small execution cycles, it is better to insert the addition code and the voltage scaling code just after the line 2. Figure 3(c) shows the program modified using this idea. Since the variable z could be used before the definition point at the line 7, we use the variable $_z$ at the lines 3 and 4. (If the variable z is not used before the line 7, we do not need to use the variable $_z$.) If $x + y \leq 0$, the function `func3` is executed with a lower speed in Figure 3(c) compared with in Figure 3(b).

Figure 4 summarizes the detailed steps of the multi-step LaIntraDVS algorithm. The algorithm has two functions. The function `MS_LaVSP_Search` does the same operations with the single-step LaIntraDVS algorithm except that it calls `Find_MDP`. The function `Find_MDP` finds the multi-step data predecessors. It first finds the

¹Since a variable is generally defined just before the variable is used, the look-ahead IntraDVS approach would show little enhancement in the energy performance.

<pre> 1: x = func1(); 2: y = func2(); 3: func3(); 4: z = x + y; 5: func4(); 6: if (z > 0) 7: func5(); 8: else 9: change_f_V(); 10: func6(); </pre>	<pre> 1: x = func1(); 2: y = func2(); 3: func3(); 4: z = x + y; 5: if (!(z > 0)) 6: change_f_V(); 7: func4(); 8: if (z > 0) 9: func5(); 10: func6(); </pre>	<pre> 1: x = func1(); 2: y = func2(); 3: _z = x + y; 4: if (!(z > 0)) 5: change_f_V(); 6: func3(); 7: z = x + y; 8: func4(); 9: if (z > 0) 10: func5(); 11: func6(); </pre>
(a) Original IntraDVS	(b) Single-Step LaIntraDVS	(c) Multi-Step LaIntraDVS

Figure 3: An example program for multi-step look-ahead IntraDVS.

```

1: MS_LaVSP_Search(s) {
2:   C(s) := Find_Conditions(s);
3:   V(s) :=  $\emptyset$ ;
4:   for  $c_i \in C(s)$ 
5:     V(s) := V(s)  $\cup$  Find_Variables( $c_i$ );
6:   for  $v_j \in V(s)$  {
7:      $\mathbb{P}(s, v_j) := \text{Find\_MDP}(s, v_j, 0)$ ;
8:      $\mathbb{L}(s, v_j) := \text{Look-ahead}(\mathbb{P}(s, v_j))$ ;
9:   }
10:  LaVSP(s) := Merge( $\mathbb{L}(s, v_1), \dots, \mathbb{L}(s, v_n)$ );
11:  Transform(LaVSP(s), C(s));
12: }
13:
14: Find_MDP( $s, v_j, C_{overhead}$ ) {
15:  P := Find_Data_Predecessor( $s, v_j$ );
16:  for  $p \in P$  {
17:    if (EnergyGain(Distance( $p, s$ ),  $C_{overhead}$ )) return { $s$ };
18:    V'(p) := Find_Variables(p);
19:    P := P - { $p$ };
20:    for  $v_k \in V'(p)$ 
21:      P := P  $\cup$  Find_MDP( $p, v_k, Overhead(p)$ );
22:  }
23:  return P;
24: }

```

Figure 4: Multi-step LaVSP search algorithm.

predecessor set, P , for an input variable. Each predecessor p in P is examined whether there is an energy gain when the cycle distance between s and p is $Distance(p, s)$ and the overhead value is $C_{overhead}$. This is to consider the overhead instructions required for the multi-step LaVSP technique such as the line 3 in Figure 3(c).

If there is an energy gain in spite of the overhead cycles $C_{overhead}$, we further examine the data predecessor p . In this case, we call p as the intermediate data predecessor. Then, the variables in the data predecessor p are identified. For the data predecessor at the line 4 in Figure 3(a), it has the variables x and y . We call the function `Find_MDP` with the variables recursively. The function also has the number of overhead cycles for the intermediate data predecessor p , $Overhead(p)$, as an input. If there is no energy gain due to a large $C_{overhead}$, the recursive function call is terminated. With this algorithm, we can find LaVSPs which can reduce the energy consumption despite of overhead instructions.

In transforming a program, the intermediate data predecessors are used as well as the conditions of the original voltage scaling point. For the variable which is defined in the intermediate data predecessors, we should use a copy of the variable (e.g., $_z$ in Figure 3(c)) to preserve the program behavior.

Figure 5 shows how to estimate whether there is an energy gain when a LaVSP is used. In Figure 5(a), the clock speed is changed

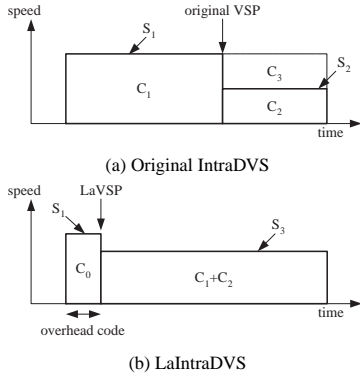


Figure 5: Overhead in LaIntraDVS.

from S_1 to $S_2 = S_1 \cdot \frac{C_2}{C_3}$ at the original voltage scaling point because the remaining workload is changed from C_3 to C_2 . In this case, the energy consumption can be computed by $E_{org} = C_1 S_1^2 + C_2 S_2^2$ assuming that supply voltage is proportional to clock speed.

In Figure 5(b), LaIntraDVS found the look-ahead VSP which is executed C_1 cycles earlier than the original VSP. Assuming that we need C_0 overhead cycles to adjust the clock speed at the LaVSP, the energy consumption is given by $E_{La} = C_0 S_1^2 + (C_1 + C_2) S_3^2$ where S_3 is $S_1 \frac{C_1 + C_2}{C_1 + C_3 - C_0}$. The condition for LaIntraDVS to be more energy-efficient than the original IntraDVS technique is $E_{org} > E_{La}$. The function `EnergyGain` in Figure 4 checks this condition to decide whether there is an energy gain.

For L-type VSPs, it is not trivial to make the condition for the VSPs. In Figure 6(a), the while loop executes $\lceil (N - i) / k \rceil$ times. In the original IntraDVS technique, the variable `LoopIterNum` is used to know the number of loop iteration. The voltage scaling code at the line 12 reduces the clock speed if $\lceil (N - i) / k \rceil$ is smaller than the maximum number of loop iterations, M . Therefore, the condition for voltage scaling is $C(s) = \lceil (N - i) / k \rceil < M$. If we know the values of i, k , and N in advance, we can reduce the clock speed before the while loop. However, it is not trivial to derive the number of loop iterations $\lceil (N - i) / k \rceil$ from a program. So, we use a loop termination condition and the multi-step LaIntraDVS technique.

For example, in Figure 6(a), the loop termination condition is $C(s) = \neg(i < N)$. (Note that the expression does not have the variable k .) By analyzing data predecessors for the variables in $C(s)$, we can get $\mathbb{P}(s, i) = \{3, 9\}$ and $\mathbb{P}(s, N) = \{1\}$. If we handle the data predecessor at the line 9 as an intermediate data predecessor, $\mathbb{P}(s, i)$ is changed into $\{2, 3\}$. Using $\mathbb{P}(s, i)$ and $\mathbb{P}(s, N)$, we can get the look-ahead voltage scaling point $LaVSP(s) = \{3\}$. Therefore, we can insert the voltage scaling codes after the line 3. Figure 6(b) shows the modified program by the multi-step LaIntraDVS. To reflect the condition $C(s) = \neg(i < N)$, the while statement is inserted at the line 6. An assignment statement is also inserted at the line 8 because the statement is related to an intermediate data predecessor.

5. EXPERIMENTS

In order to evaluate the energy efficiency of LaIntraDVS techniques, we have experimented with an MPEG-4 video encoder. Figure 7 shows the energy consumption of three kinds of MPEG-4 encoder programs, which employ the original IntraDVS, the single-step LaIntraDVS and the multi-step LaIntraDVS, respectively. The figure also compares the results for the RWEP-based techniques and the RAEP-based techniques. The energy consumption is normalized by the result of the RWEP-based IntraDVS technique. As

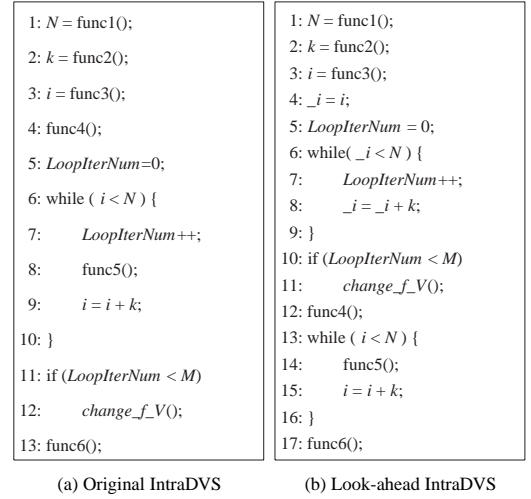


Figure 6: An example program for L-type VSP.

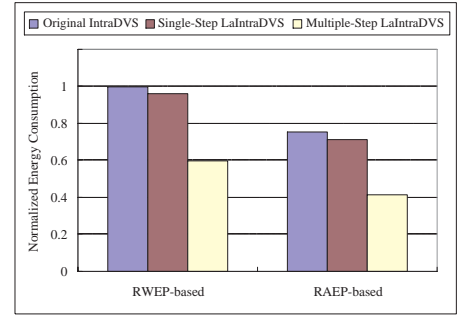


Figure 7: Experimental results of look-ahead IntraDVS.

shown in Figure 7, the single-step LaIntraDVS reduced the energy consumption only by 4~6%. This is because most of look-ahead points are located closely to the original VSPs. However, the multi-step LaIntraDVS shows significant energy reductions of 40~45%.

6. CONCLUSIONS

We proposed novel intra-task voltage scheduling algorithms called look-ahead IntraDVS, which exploit data flow information as well as control flow information of a program. The look-ahead IntraDVS optimizes the voltage scaling points such that we can adjust the clock speed based on the workload as early as possible. The experimental results using an MPEG-4 encoder showed that the look-ahead IntraDVS can reduce the energy consumption by 40~45% over the original IntraDVS algorithm.

7. REFERENCES

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